Conga Drum Activities for Grades 4 - 8





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Dessert

Equipment needed

- O Visual: CCV_1 or CCV_2
- O Low and High Drums
- O Shakers, Cowbell, Woodblock

Teaching Process

- O Teach the drum parts first using a visual.
- Teacher speaks all non-underlined words while students speak the underlined words. Switch parts.
 - » Transfer to patschen.
 - » Transfer to drums. Play underlined words on Low Drum using Bass Tones, others on High or Medium Drum using Open Tones.
 - » Add steady beat on Shaker.
- O Sight-read the Woodblock and Cowbell part from the visual using rhythm syllables, then with body percussion (Woodblock = patsch, Cowbell = clap).
- O Transfer to Woodblock and Cowbell.
- O Combine Woodblock and Cowbell with drums and Shaker.

Final Form

Rondo:

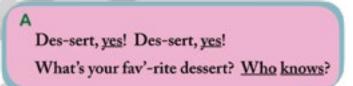
- O Introduction: Shakers, Woodblock, Cowbell
- O A
- **O** B
- O A
- O Break: unpitched percussion
- O A
- **O** B
- \mathbf{O} A

Extensions

- Arrange students into small groups of four to six.
- O Create simple contrasting movements in self-space to accompany the A and B Sections. These movements may include body percussion

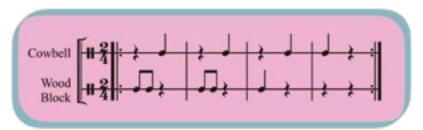
and/or a variety of levels and body-facings.

- O Practice and share.
- O Combine with song.

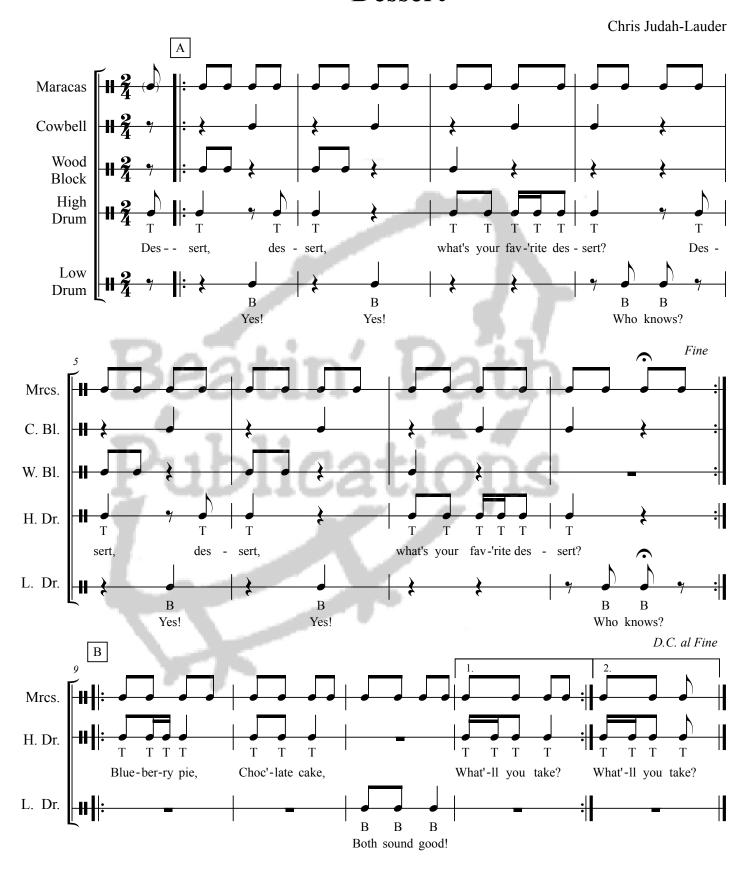


Blueberry pie, Chocolate cake,

Both sound good! What'll you take?



Dessert



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Flavors

Equipment Needed

- O Visual: CCV_3 or CCV_4
- O Low, Medium, and High Drums
- O Shakers

Teaching Process

- O Teach Low Drum using a visual. Speak the text, patsch the rhythm of the text, transfer to
- Teach Medium Drum using a visual. Speak the text, patsch the rhythm of the text, transfer to drum. Combine with Low Drum.
- Teach High Drum using a visual. Speak the text, patsch the rhythm of the text, transfer to drum. Combine with Medium Drum and Low Drum.
- O Transfer underlined words to Bass Tones and all others to Open Tones.
- Add steady beat on Shaker.

Final Form

Rondo:

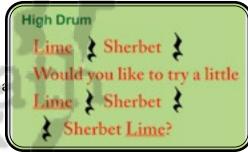
- O Introduction: eight beats on Shakers, add Low Drum, a
- O Break: Shakers and Low Drum
- All play refrain.
- O Break: Shakers and Medium Drum
- All play refrain.
- O Break: Shakers and High Drum
- All play refrain.

Extension

- On the refrain, Shaker players move into the center of the semi-circle.
- One student creates movements. Others mirror the student.
- On all the breaks, Shaker players move back to the outside of the semi-circle.
- O Strike pose on the final beat!







Low Drum

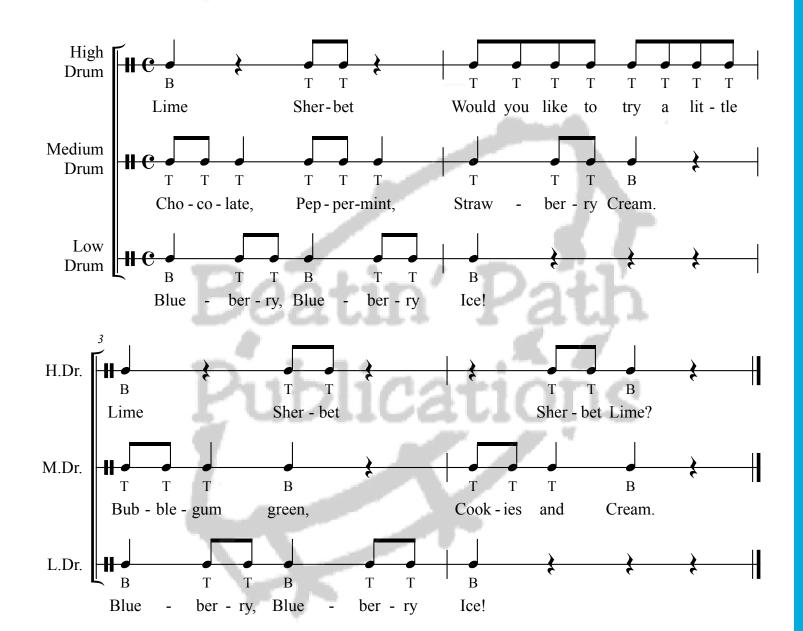
Blue-berry, Blue-Berry Ice!





Flavors

Chris Judah-Lauder



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Handy Tip: Adding Movement

When you add movement to a drum piece, students must be familiar with the drum piece so that the movement is reflective of the song. Specify phrase length and encourage students to create four- or eight-beat ostinato patterns using a variety of body facings and levels. A frozen pose on the final beat makes a very effective ending.



Dessert

Flavors

Hiccups

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